

ERIN NGUY

UX DESIGNER

CONTACT

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- Berkeley, California

SOFT SKILLS

Strong Communication, Quick Critical Thinking, Empathy, Collaboration and Motivation

UX/UI SKILLS

UX Research, Prototyping, Personas, User Flows, User Journeys, User Stories, IA, Site Mapping, Competitive Analysis, Wireframing, Mobile App Design, Web Design, User Testing

TOOLS

Figma, Miro, InVision, Sketch, Adobe XD, Adobe Suite, FlowMapp,

FOUNDATIONAL KNOWLEDGE

CSS, HTML, JavaScript, Webflow

EDUCATION

Certificate in UX/UI UC Berkeley

July 2022

Bachelor of Arts in Political Economy University of Washington

March 2018

WORK EXPERIENCE

UX Designer

Moxley Data Inc.

Present

- Create high fidelity prototypes of the Sex Positive Portland and Sex Positive Los Angeles websites.
- Improve the User Interaction design of the current digital web building platform.
- Collaborate with the front end developer on the website redesign.
- Conduct extensive research comparing the user experience of different website builders such as: Squarespace, Wix, Webflow, and Homestead.

UX Designer

UpliftK12

June 2022 to August 2022

- Conduct user research with current educators and platform users to identify pain points and solutions to the current platform through extensive interviews and testing.
- Redesign portions of the platform with end-to-end UX/UI processes such as wireframes, prototyping, and testing.
- Collaborate closely with stakeholders and developers using UX/UI frameworks and methodologies on various iterations of the platform.

History Teacher

Invictus Academy of Richmond

July 2020 to June 2022

- Design unique learning experiences for 100+ diverse learners in an empathetic, rigorous, and accessible way.
- Created an effective and challenging curriculum using clear, user friendly language and habits.
- Cultivate solutions and opportunities for feedback for all stakeholders and team members when approaching everyday challenges.
- User qualitative and quantitative data to assess performance and adjust strategies.

OTHER RELEVANT EXPERIENCE

UX Designer

Teach for America Innovation Collaborative

August 2019 to June 2020

- Collaborate in partnership with the Koret Foundation to solve systemic educational problems within Bay Area Public Schools.
- Use thorough UX/UI methodologies such as research, wireframes, and testing to design solutions to problems faced by English language learners.

Independent Research

University of Washington

September 2017 to March 2018

- Develop hypotheses on the mental health of Vietnamese refugees and their children.
- Recruited 250 nationwide participants and evaluated responses to incorporate into final publication.
- Present research to stakeholders, academics, and the community on discoveries, conclusions, and future possibilities.